Attachment E - Resolved Discrepancy Reports

The following SIMSS Discrepancy Reports have been fixed in SIMSS Release 5. The table includes the DR Number, Description, and Severity. The detailed DR information is available in SIMSS CM tool StarTeam.

Summary of Fixed Discrepancy Reports

| High | Medium | Low | Total |
|------|--------|-----|-------|
| 2 | 14 | 14 | 30 |

| DR | Description | Severity |
|-----|---|----------|
| 135 | Multiple projects need to be supported. | Low |
| 286 | Serial Input requires the entire command, including post-amble, to come in before it is passed to the TDM Command Ingest module. This can cause long delays in command verification, especially when multiple commands are sent. This would cause telemetry verification failures. This needs to be redesigned to detect the preamble and spacecraft sync (barker code). It should then pass a defined number of bits (individual command length) to the command ingest module. The command ingest module should verify the commands. If it detects an error or it detects postamble, it should tell the serial input module to reset and start looking for preamble and sync. (R4IT-DR22). | High |
| 287 | Configured Command Ingest for no postamble (0 length). Received the following message. 047:14:21:07 Proj 0 TDMCmdIngest DLL: Warning: Could not find the Postamble Sequence, should be: (hex) Since there was no postamble, this message should not have occurred. (R4ITDR-23). | Low |
| 294 | Channel 2 in GenTlm outputs one frame and quits when connected to serial output modules. | Low |
| 310 | (Encoding) DR26-1: The module does not properly CRC encode the data stream. There is a fix for this problem but has to be incorporated into this release (R4IT-DR37). | Medium |
| 314 | SIMSS modules can not be cleaned-up when the project disconnected if the project is restored from the previous save. | Low |
| 315 | Set directive w = & no value causes crash. | Medium |
| 316 | Event log messages contain extraneous characters. | Low |
| 318 | The Cancel button or window exit does not prevent project restore if any file was clicked - should not restore project. | Low |
| 322 | The mnemonic field in the TDM ASCII database should be increased to a maximum of 10 chars. | Medium |
| 323 | Apparently fixing DR 315 caused the intermediate variables, A thru Z, to become unavailable. Scenario scripts using these variables no longer work properly. | Low |
| 324 | When module is removed from the project and added another module to its place, the reverse link was not cleaned-up. It causes up-link messages (e.g. 9002) go to the deleted DLL and crashes server. | Medium |
| 326 | For GenTlm, the APID in fill packets is set to 0x3FF. Blue Book 102.0 B-5, dated 11/2000, says that the APID should be 0x7FF. | Low |
| 327 | For GenTlm, using error control field = false, RS size = 32, cmdChannel = true, and WHOLEVCDU = false, the CLCW appeared at byte 188 in the middle of the last packet, followed by the rest of the packet, the fill packet, 4 bytes of | Medium |

| | zeroes where the CLCW should have. | |
|----------|---|--------|
| 328 | For GenTlm, using error control field = false, RS size = 32, cmdChannel = true, | Low |
| 320 | and WHOLEVCDU = false, there were 20 bytes of zero prior to RS that should | Low |
| | have been 0xC9. | |
| 329 | For GenTlm, VCDU Error Control field is being placed at the end of the 32 byte | Medium |
| | RS field rather than at the end of the data. | |
| 330 | For GenTlm, the fill CADU is not being completely filled with 0xC9, the fill | Medium |
| | character. | |
| 331 | For GenTlm, using WHOLEVCDUS=FALSE and CROSSPACKETS=FALSE, | Medium |
| | received telemetry with dropped packets and packet sequence numbers out of | |
| | order. It appears that packets are being held somewhere and then released all at | |
| | once. Telemetry is useless. | |
| 332 | For GenTlm, secondary headers (SH) were not implemented yet the P-field and | Low |
| | Epoch Sec fields in the Packet Header display are still enabled and contain | |
| | erroneous data that appears to have been extracted from the 8 bytes following | |
| | the primary header | |
| 333 | For GenTlm, using WHOLEVCDUS=TRUE, CROSSPACKETS=FALSE, | Medium |
| | every time a fill packet gets added to complete a VCDU, the sequence number | |
| | of the next packet for the last APID increments by one. Tried with 2 APIDs, 1 | |
| | short and 1 long. The long packet never appeared in the telemetry. Looks like a | |
| | packet is being dropped. | |
| 334 | For GenTlm, using WHOLEVCDUS=TRUE, CROSSPACKETS= FALSE, | Medium |
| | every data CADU started with a new packet. The MPDU, however, pointed to | |
| | the start of the second packet. | |
| 335 | For GenTlm, all APIDs are enabled when the simulator starts. Requires a | Low |
| 226 | scenario to be run to turn them off. | 3.6.12 |
| 336 | For GenTlm, when an APID is enabled using the Control Packet display, the | Medium |
| | interval for that packet is set to .01 even though the interval field is dimmed. | |
| 337 | Locks up the simulator. | Low |
| 337 | For GenTlm, invalid secondary header data is being displayed on the Display Packet panel even though secondary headers were not implemented | Low |
| 342 | The GenTlm module caused a system crash when doing a save and restore. | Medium |
| 344 | TestModule's tick has about 10% error in timing. | Medium |
| 345 | For TDMCmdGen, if the first time we accidentally loaded (click 'Load Seq' | Low |
| 343 | button to load)the '.bin' version of a saved sequence file (or simply try to load a | LOW |
| | file that name was not existed, the SIMSS would generate error event | |
| | messages); the second time we try to load (use 'Load Seq' button to load) a | |
| | saved sequence file, it would be no reaction (no any commands were shown on | |
| | the list), even though we did everything right; the third time we try to load (use | |
| | 'Load Seq' button to load) the saved sequence file again, those commands that | |
| | were saved in the file would be shown on the list. | |
| 346 | For TDMCmdGen, create a project, load a saved sequence file, wait until the | Low |
| | commands are shown on the list, try to 'Edit' one command (86 01 00 00 00 00, | |
| | 6 bytes) on the list, for instance, add one more byte on the end of the sequence, | |
| <u> </u> | this command should be 7 bytes; but the 'Size:' was shown 1 byte. | |
| 347 | For TDMCmdGen, if we 'Edit' too many bytes for a command sequence, the | Medium |
| | GUI does not allow us to delete any byte from the sequence (the GUI will throw | |
| | an exception if we try to delete any byte and then click the 'Apply' button); also | |
| | if we 'Edit' an invalid character the GUI will throw an exception too. | |
| 348 | For TDMCmdGen. if we do not exactly follow instructions of Test Case 1 to | High |
| | test, for instance, we configure the 'Preamble' (ff, 16), 'Barker Code' (f2), | |
| | 'Postamble' (ff, 2) and set the 'Hamming Encoding' on, then 'Insert'one | |
| | command (but forget to 'Edit' it), the SIMSS' server will crash if we click the | |
| | 'Apply' button, then try to 'Send Seq'. | |